BladeNET Schedule User Manual
Document Version 7.0

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BladeNET Hockey Council
130 Dundas Street East, Suite 500
Mississauga, ON
L5A 3V8
e-mail: admin@bladenet.net

Our Commitment

To create the best Knowledge Network for Amateur Hockey in the World

Our Mission

- Leveraging the power of the Internet to address the needs of the Amateur Hockey Community
- Creating a direct link between the business community and amateur sports that benefits all stakeholders
- Creating a value added network of products and services for our sponsors and the Amateur Sports Community

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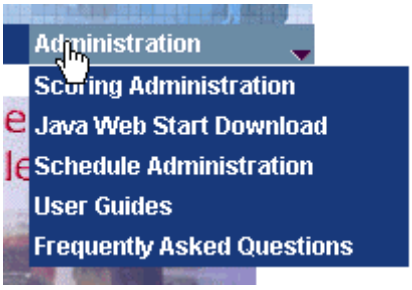
Getting Started

Ensure you started with …

1. Go www.bladenet.net and click the *Get Started Here* button and enter your profile information for BladeNET Administration to create your association.

2. Click *Submit* when completed.
3. Download the Application and User Guides to assist you at www.bladenet.net Click *Administration* and select *User Guides* from the drop-down list. Loading instructions are in this document.



Loading the Schedule Application

The user or administrator of the Bladenet software must download the base software. The software is compatible with Windows 3.0, 98, 2000 and XP. Use settings, 1024X768 pixels for screen area display settings.

Loading base Software

To run these programs, you need to install Java Web Start.

http://allplayers.bladenet.net/jws/javaws-1_0_1_02-win-us-rt.exe

then download the following application for the production database download

http://allplayers.bladenet.net/allplayers/association/bladenet.jsp

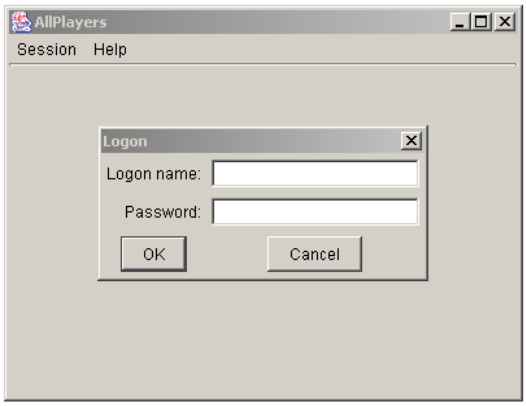
Contact the BladeNET Administrator to obtain your password and Logon ID

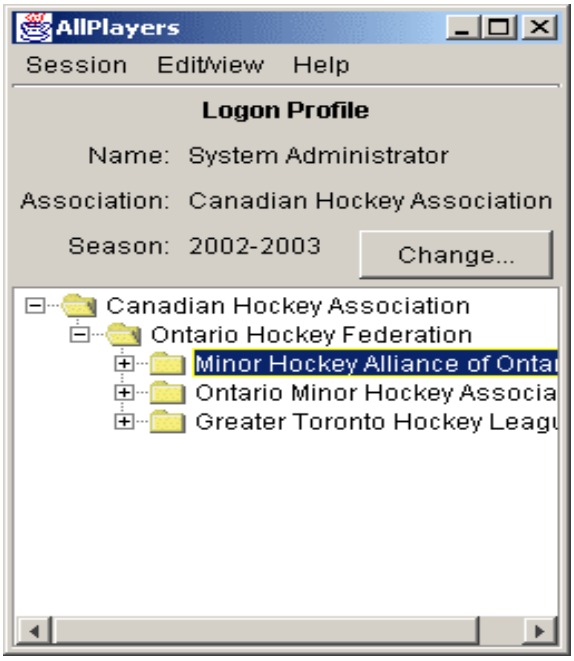
Log-on and Password

Your *ID* and *Password* will be provided to you by BladeNET.

Call BladeNET Admin at 1-905-681-1172 or email admin@bladenet.net.

Your **LOGON** is …
Your **PASSWORD** is …





Setting up your Association -1

The following screens are accessed from *Edit/View* on the top toolbar:

Seasons – BladeNET will set this up for you
Associations - BladeNET will set this up for you
Member Associations - BladeNET will set this up for you

Divisions – You start here to set up
Categories – then go here
Ranking Sets – then go here
Venues – then go here
Teams – then go here
Conferences – then go here
Schedules – then go here

Other features you may wish to use

Auto schedule generation
Add a team
Change a team name
Change the rankings sets

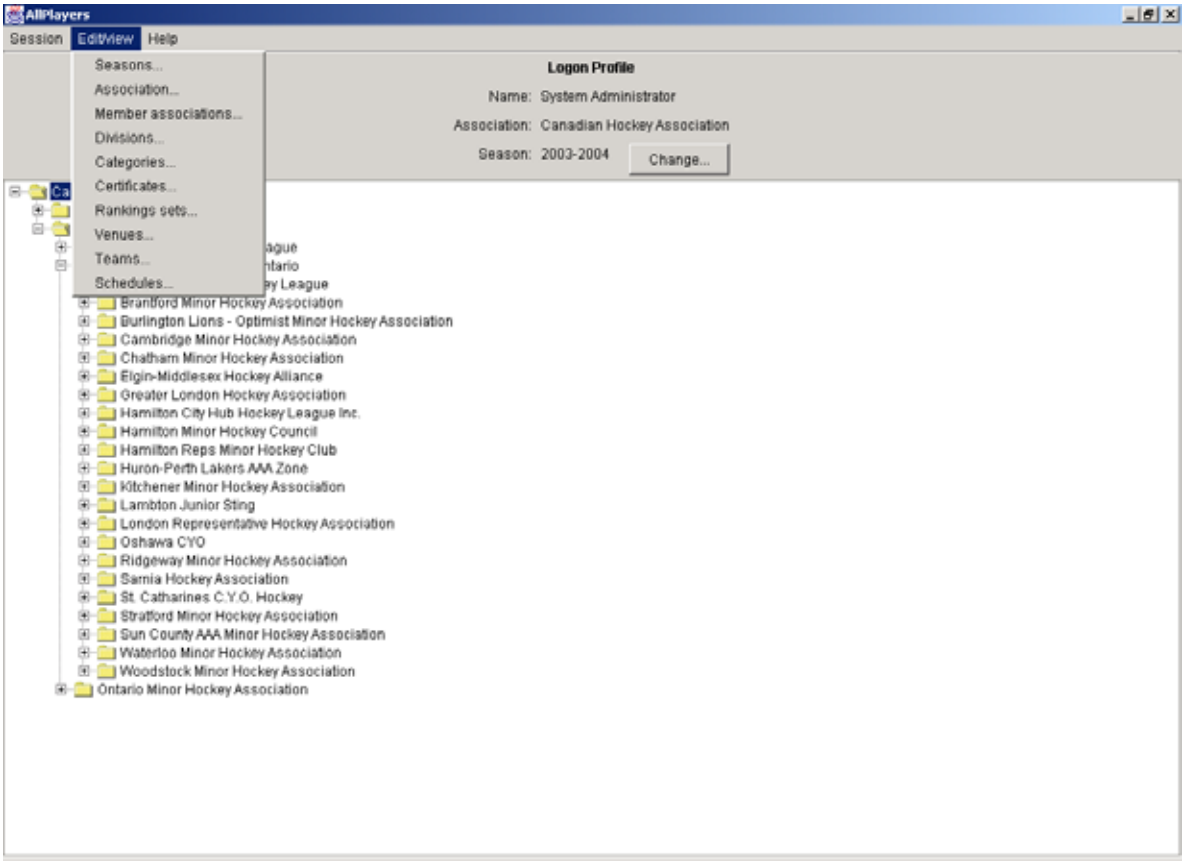
And

Add tournament (s)
Add your houseleague(s)

Setting up your Association - 2

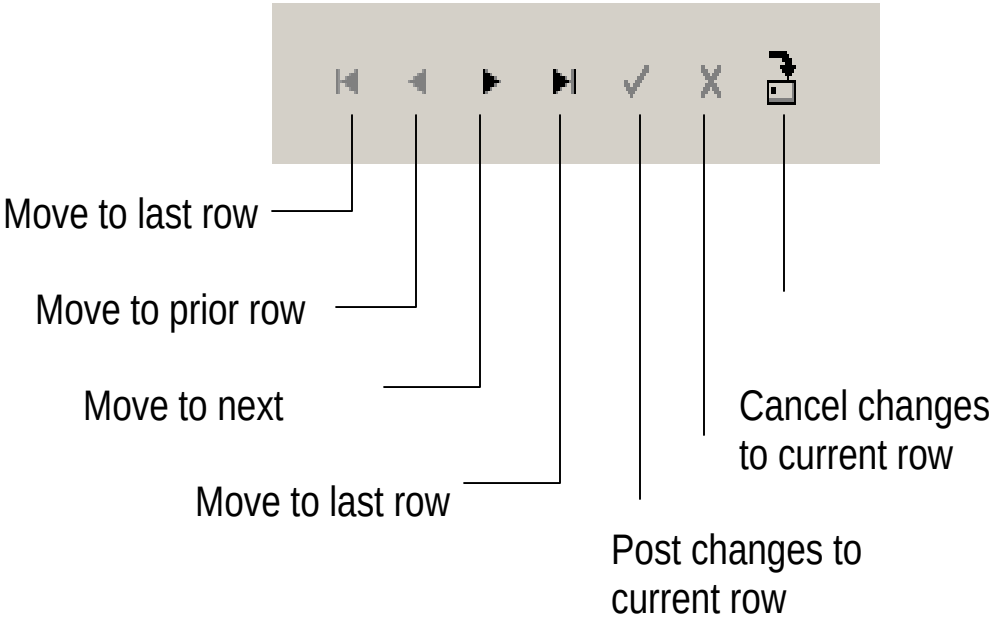
The following screens are accessed from *Edit/View* on the top toolbar:

-



Understanding BladeNET Navigation

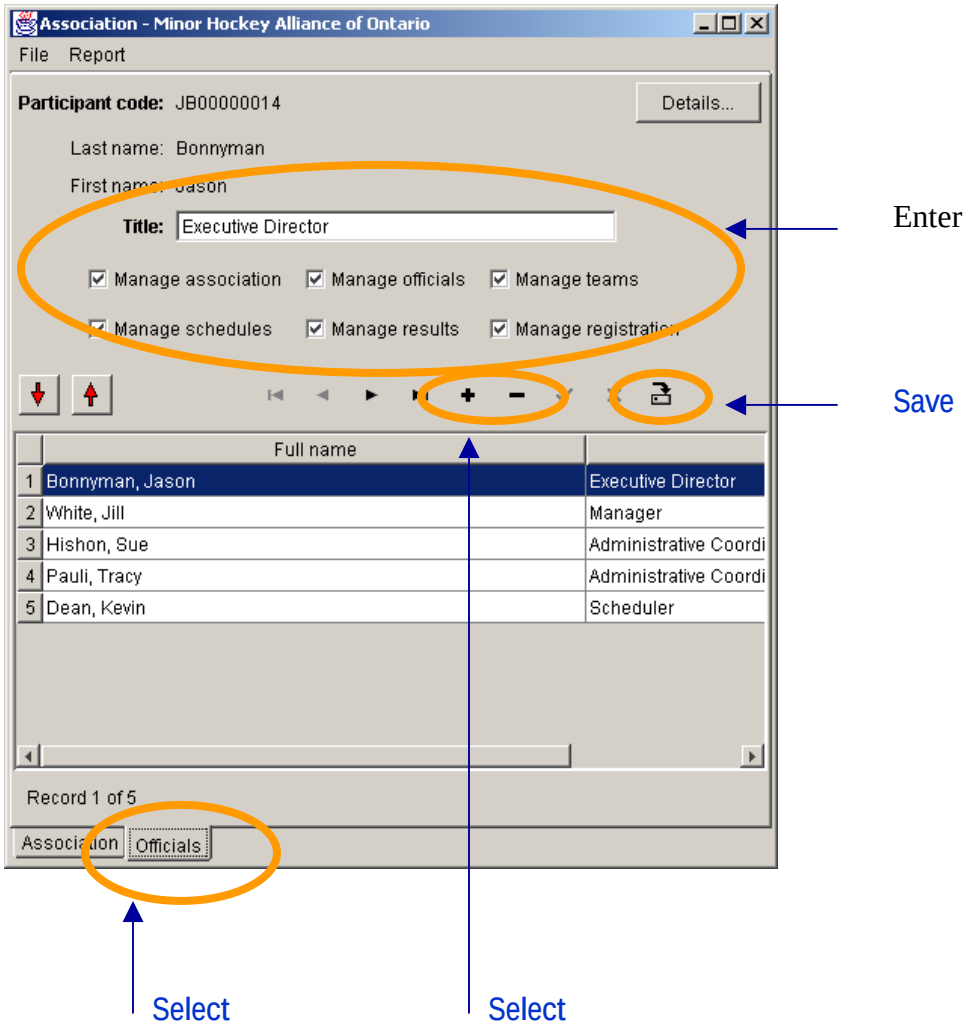
Some screens will display a + or – icon. These are used to insert or delete rows.



Select your league. After clicking, the + converts to a – symbol

Assigning User(s) – Officials and Access

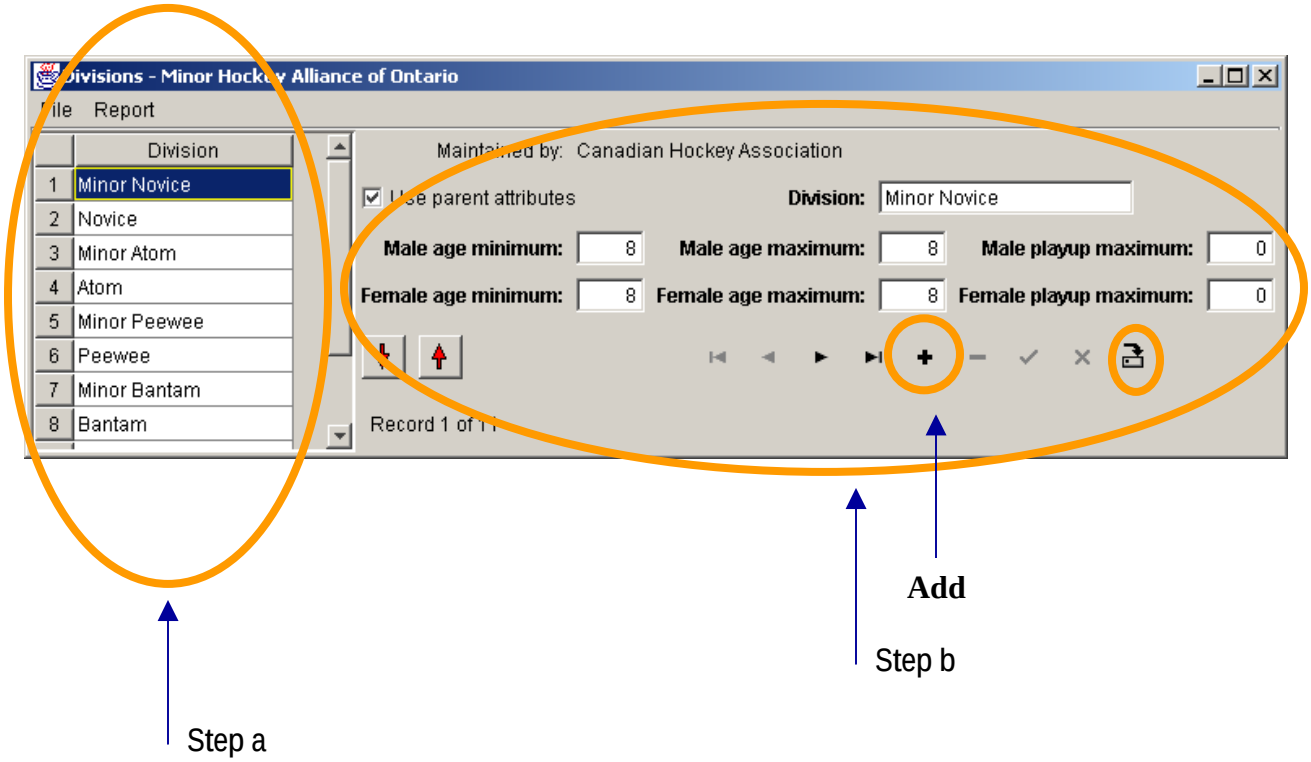
Click *Edit/View* on the top toolbar and select *Member Associations* from the drop down menu



Click on the *Officials* tab
Use the arrows to navigate the official list and use the + or – icon to add or delete a line. Enter Title and Administration rules; Save Changes

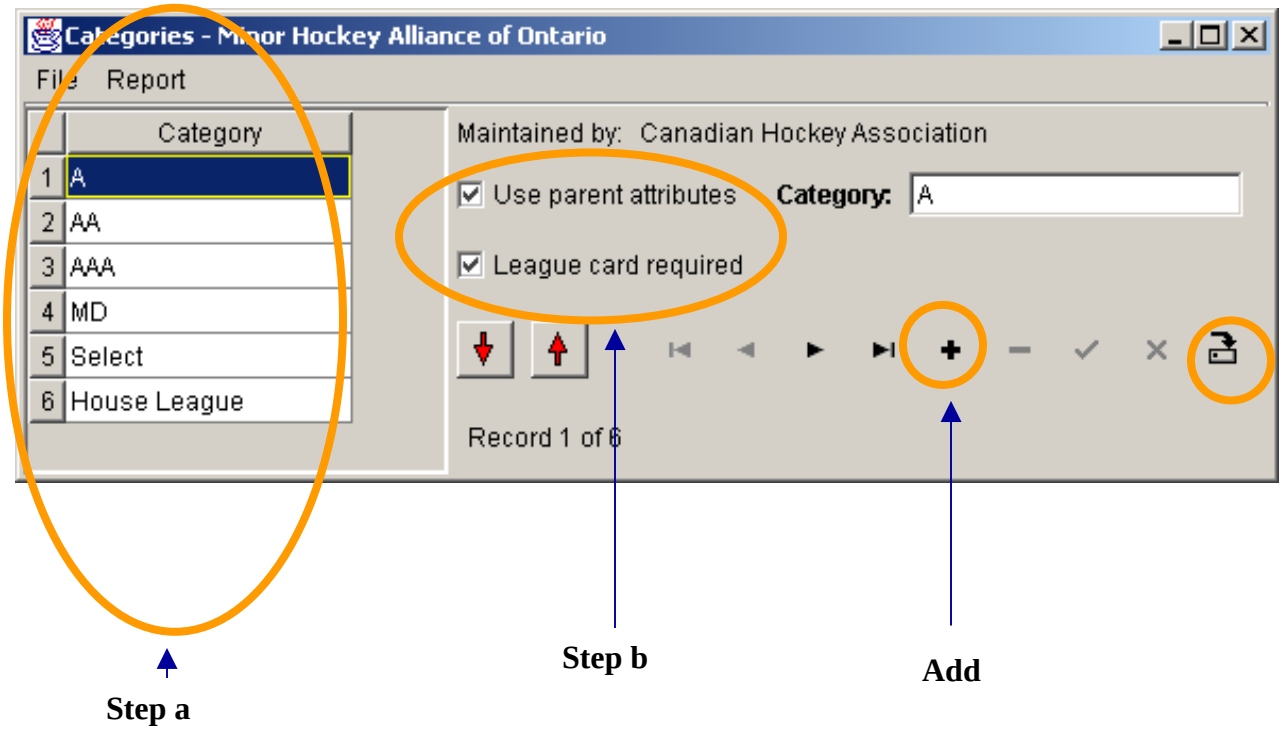
Configure your Division

Click *Edit/View* on the top toolbar and select *Divisions* from the drop-down menu
Step a: Select the division you wish to configure, (+) to add new divisions
Step b: Enter the required information
Click *Save Changes ; N*ext, configure categories



Configure Categories (A, AA, AAA)

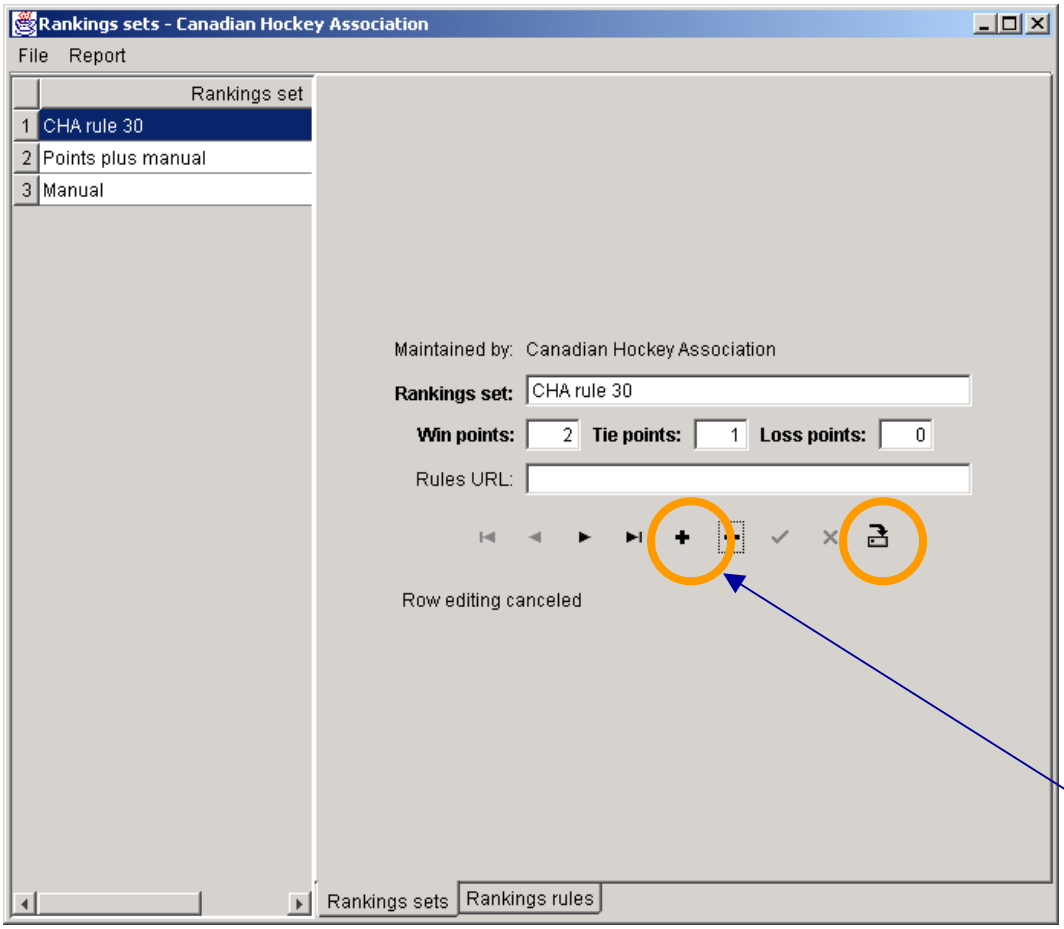
Click *Edit/View* on the top toolbar and select *Categories* from the drop-down menu
Step a: Select a *Category,* (+) to add new categories.
Step b: Select the checkbox required for this category, default is check box.
Click *Save Changes:*



Define the Ranking sets (tie breaker rules) - 1

Click *Edit/View* on the top toolbar and select *Ranking Sets* from the drop-down menu
Step a: Select a Ranking Set or create a New Set using the (+)
Type in the name of the set and save. Go to ranking Rules Tab.
Step b: enter points per win, ties or losses.
Type in your rules location URL, if presented on your website.

NOTE: It is important to review your rules and regulations. The rankings contribute to automatic standing changes (based on the setup you select or create).



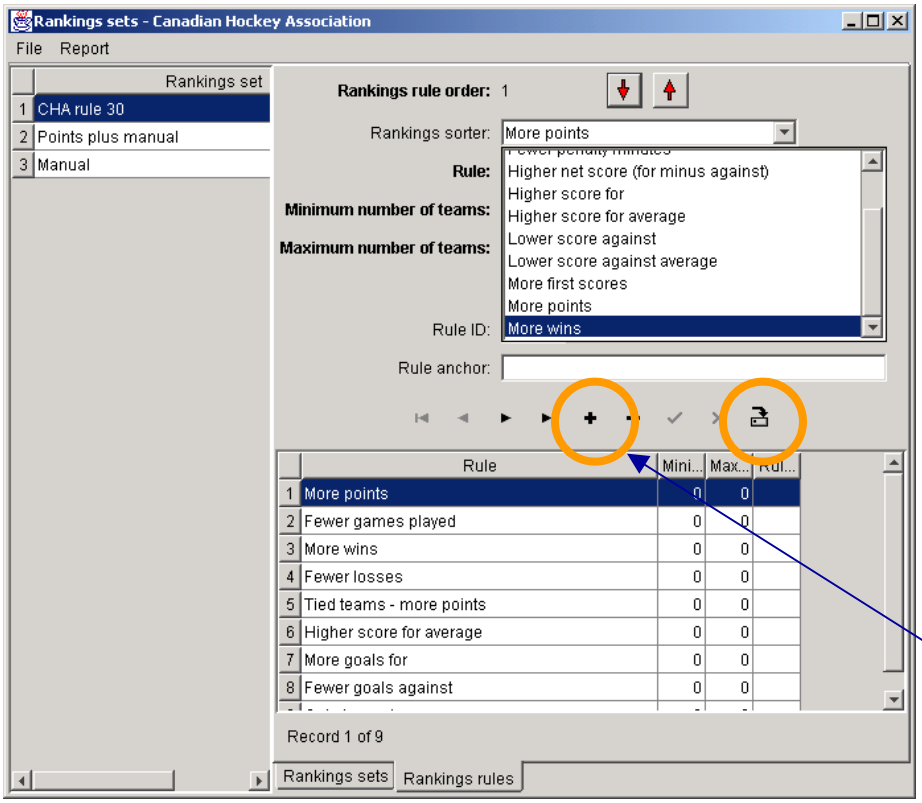
Define the Ranking sets (tie breaker rules) - 2

Click *Ranking Rules tab.(+) to Add.*

Step a: Add from the drop down the tiebreakers rules. Example

1. more points
2. more wins
3. higher net score
4. manual – leave blank (coin toss)

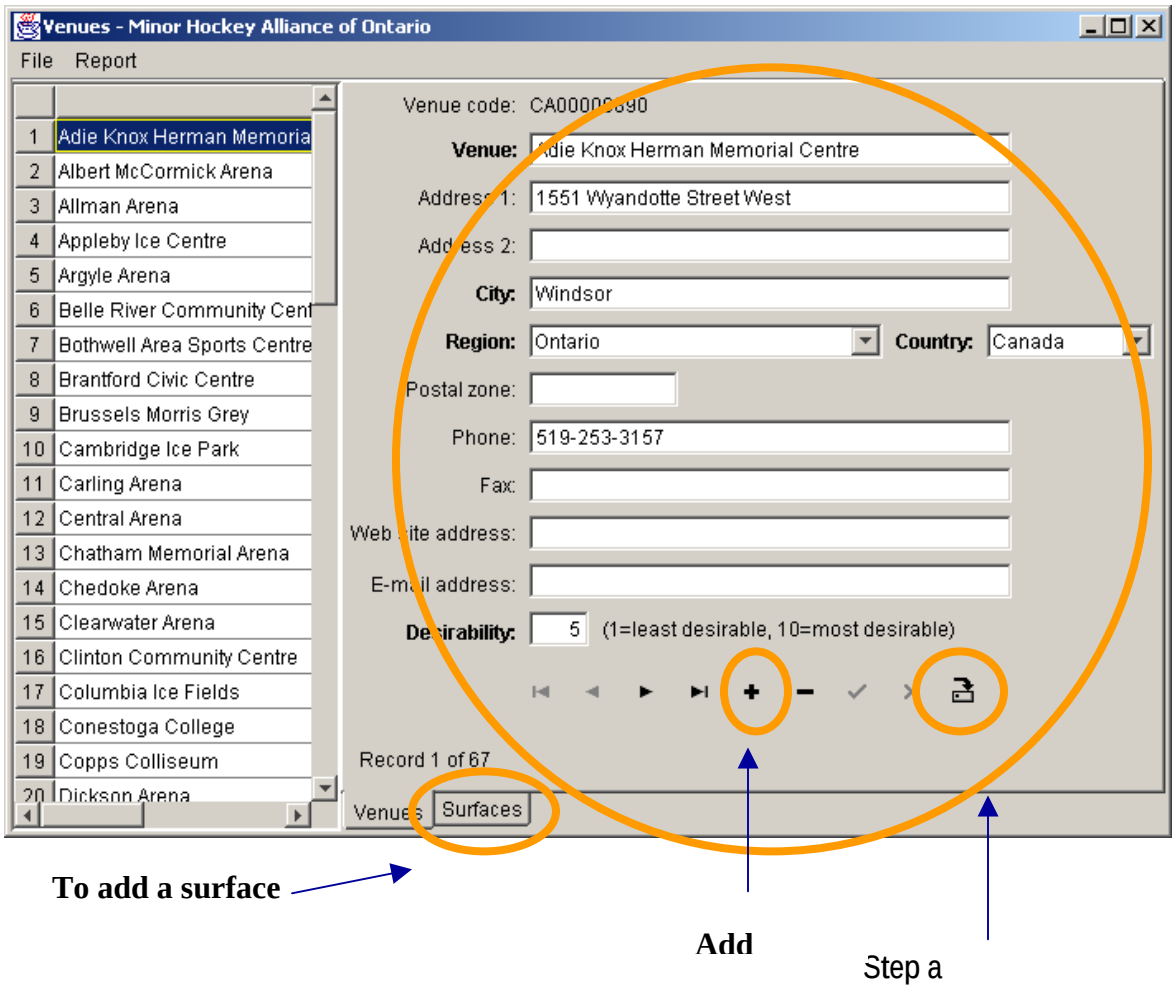
Step b: Save. Min and Max represents # of teams. 0 = All.



Add

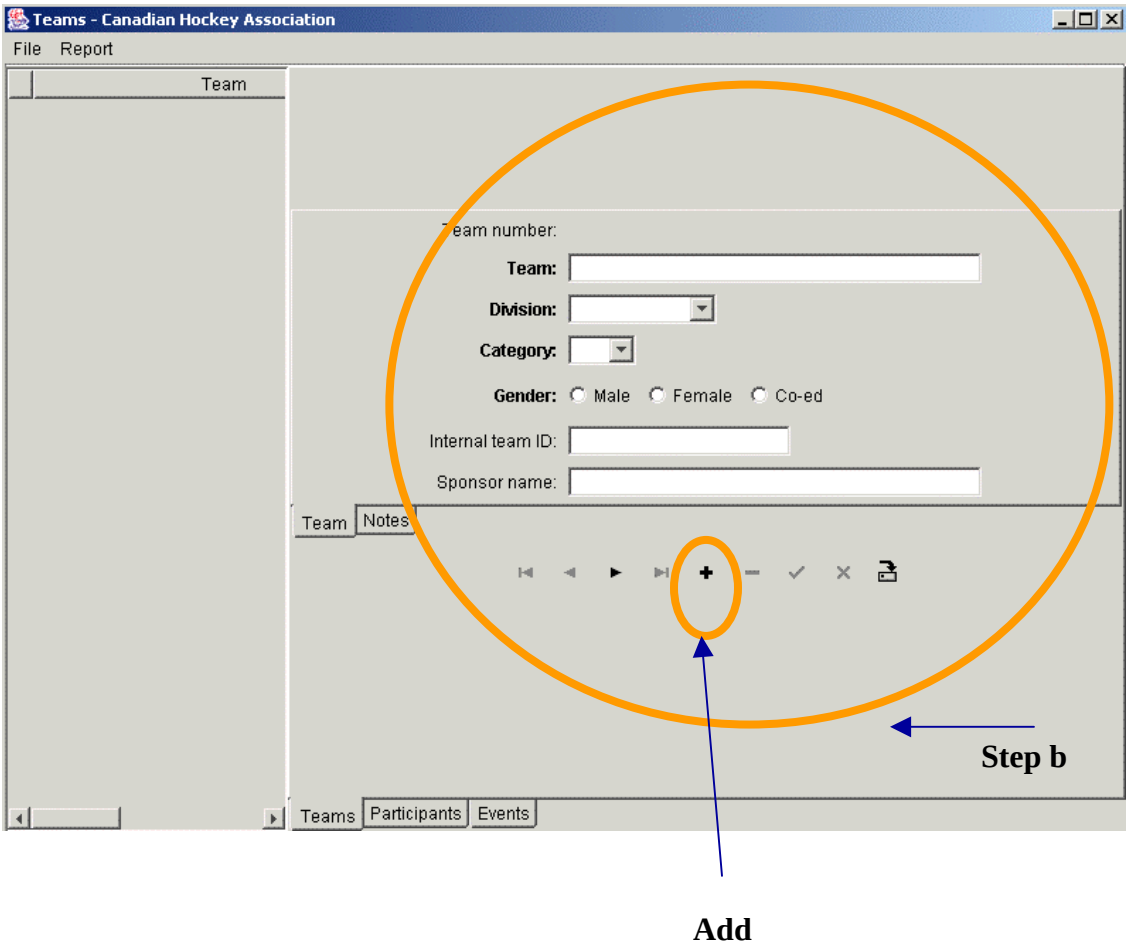
Add your Venues and Surfaces

Click *Edit/View* on the top toolbar and select Venues from the drop-down menu
Step a: Select any venue and/or (+) to add/edit information.
Go to surfaces tab if venue has multiple pads.
Click *Save Changes*
The entered venues appear on the left of the screen



Add Teams

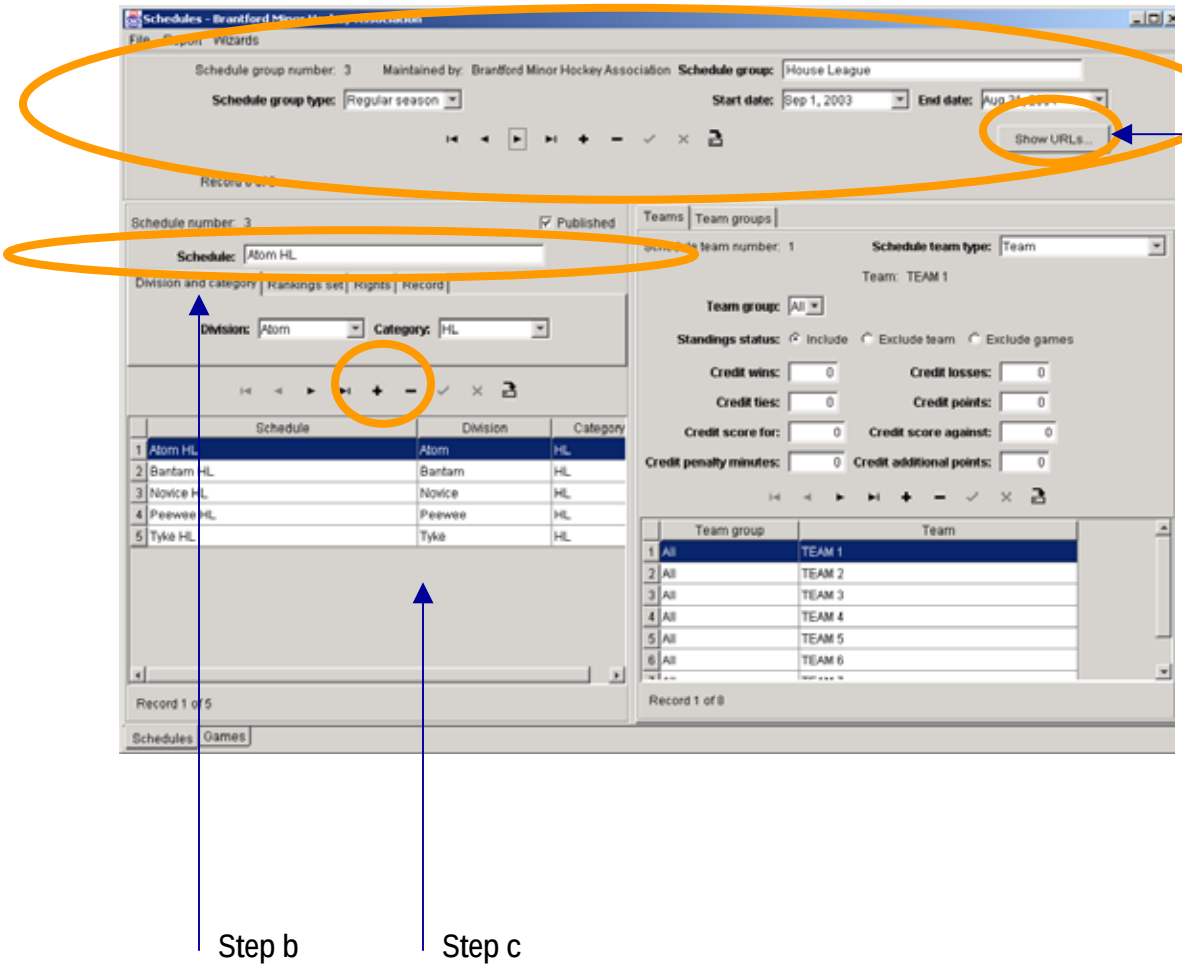
Click *Edit/View* on the top toolbar and select *Teams* from the drop-down menu
Step b: Enter all required information and any additional information you select
Click *Save Changes:* Next, schedule games



Schedule Games - 1 Add Schedule Group

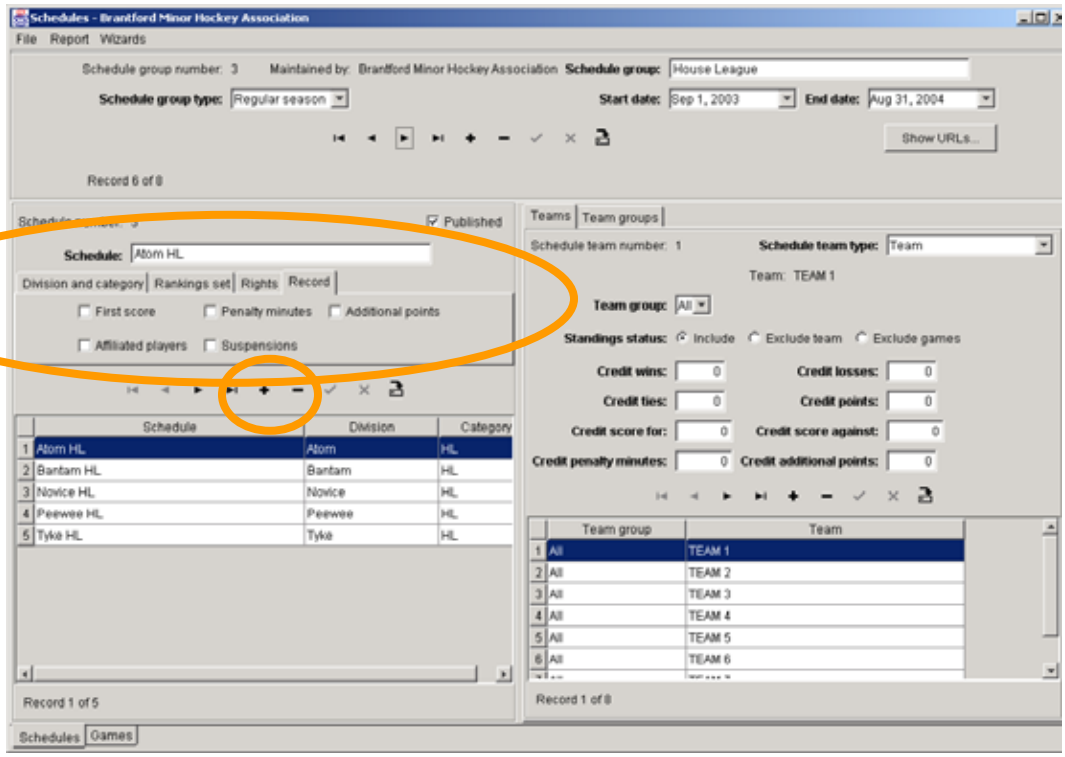
Click *Edit/View* on the top toolbar and select *Schedules*
Step a: Enter your Schedule group, typically the name of the schedule / can be a tournament. Select tournament, regular, playoff from the drop down.
Click Save Changes.
Step b: Enter the name of the schedule; i.e. Atom AA . Select divisions, Category and Ranking set (as you may have defined or already defined)
Step c: Enter rights, authority for association and team level
Click *Save Changes* Next, continue to configure your Schedule

Note: publish promotes entries to the web, at the URL as presented (Show URLS). URL can be cut and pasted to explorer as an address.



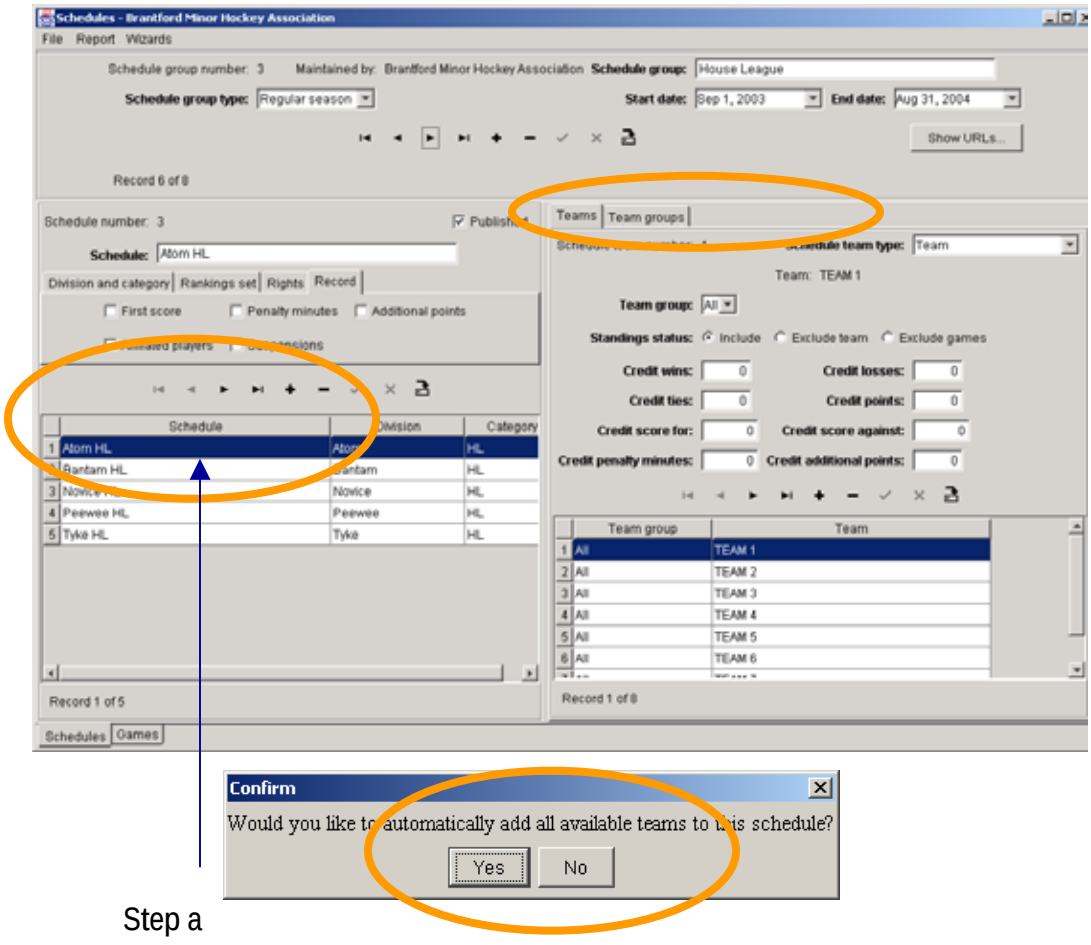
Schedule Games - 2 Define Schedule

Con't
Step d: Select record. Click on what your league will report. Example - penalty minutes ; first score
Step e: Click publish if you wish to promote info to the web / browser.
Click *Save Changes,* Next, allocate games to a venue



Schedule Games - 3 Add Schedule and Teams

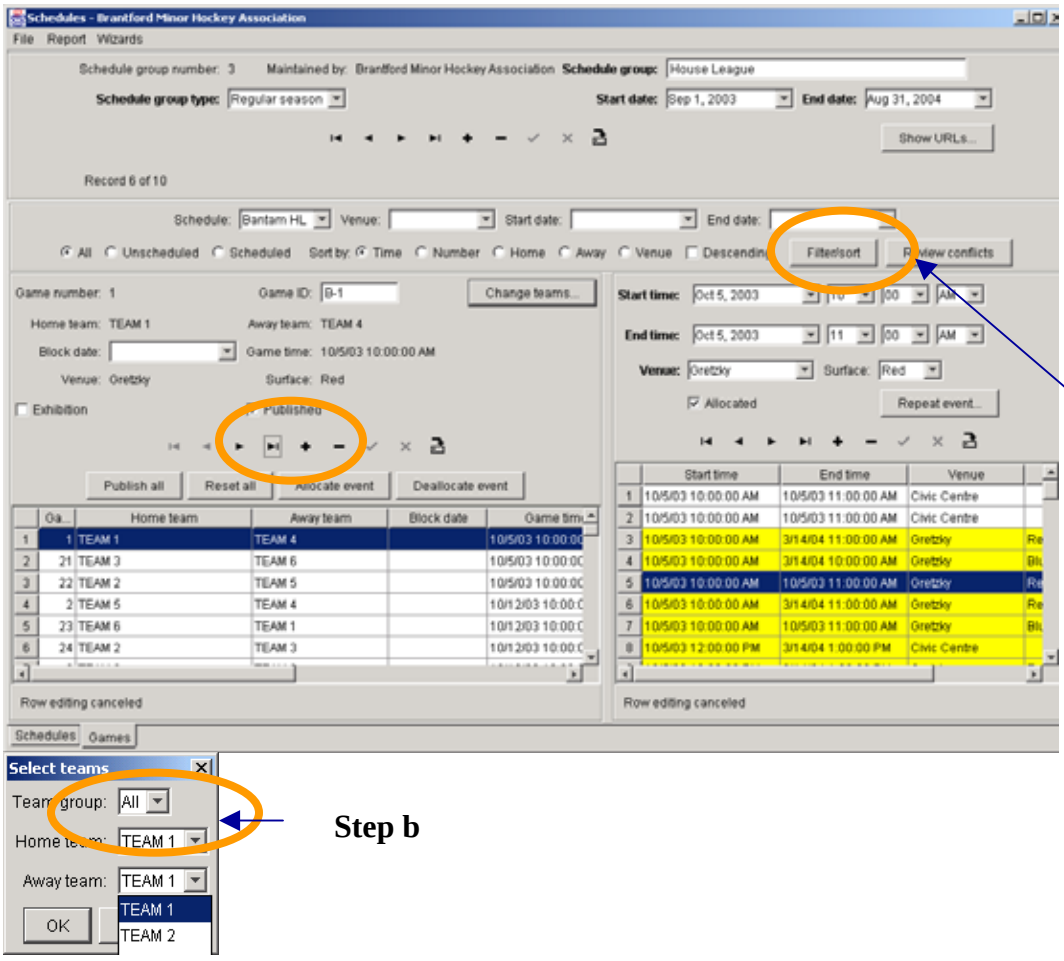
You must have a schedule selected in the filter to add games
Step a: Press the (+) to add schedules. Highlight schedule. You may be asked to automatically add to the schedule. Select yes if you have added teams already.
Step b: From the team window, enter your team group (use (+) to add. Example Gold, East
Step c: Add Teams (+) to add. Use the drop down,
Click *Save Changes,* Next, allocate games to a venue



Step a

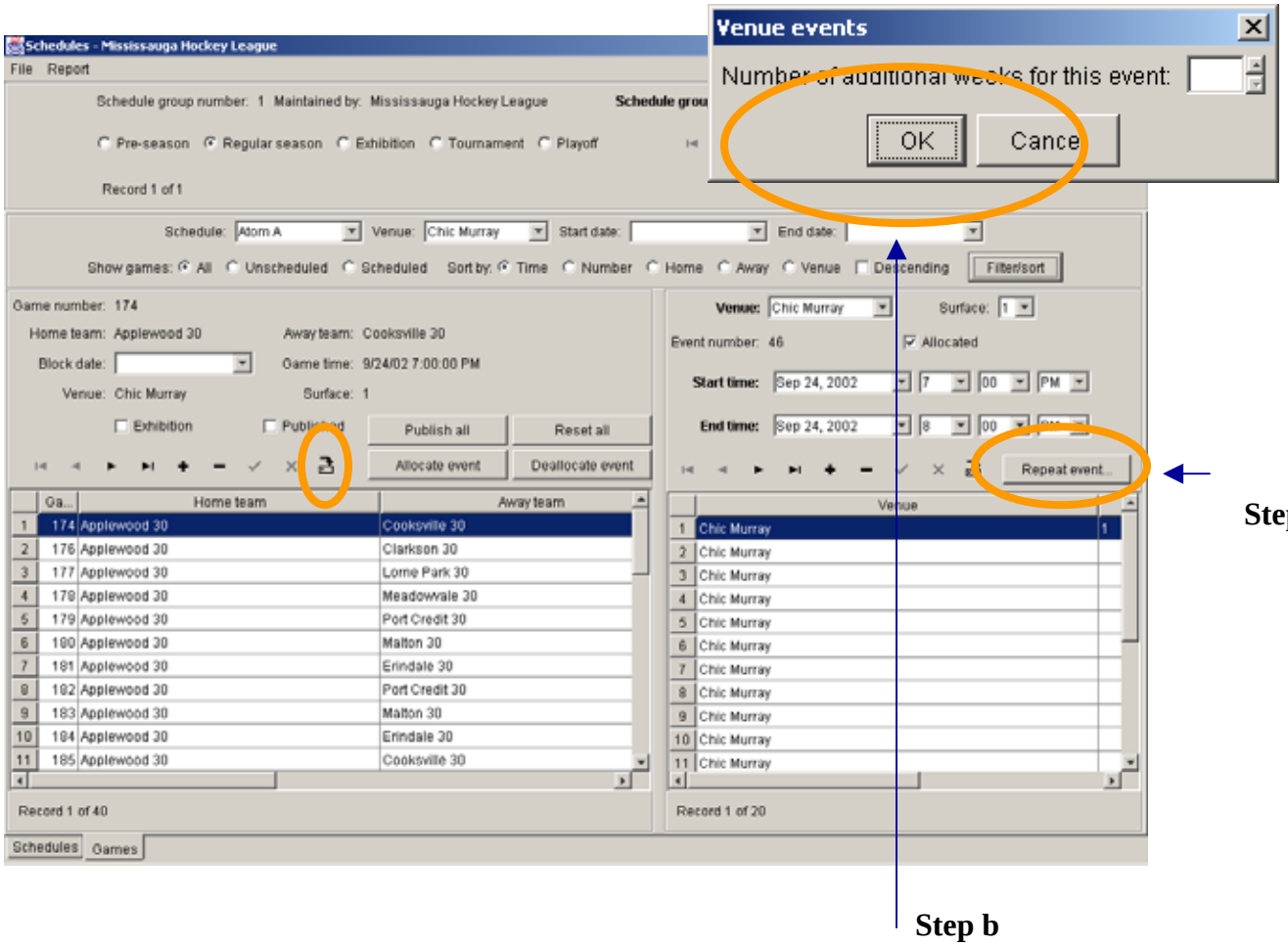
Schedule Games - 4 Creating Games

Step a: Use the filter to organize the games; by date; by home team; by venue
Step b: Hit the (+) to add new teams. Using the drop down, select the teams you wish to add – home team, away team. Select OK.
Click Save . Next (+) add venue and allocate venue to team



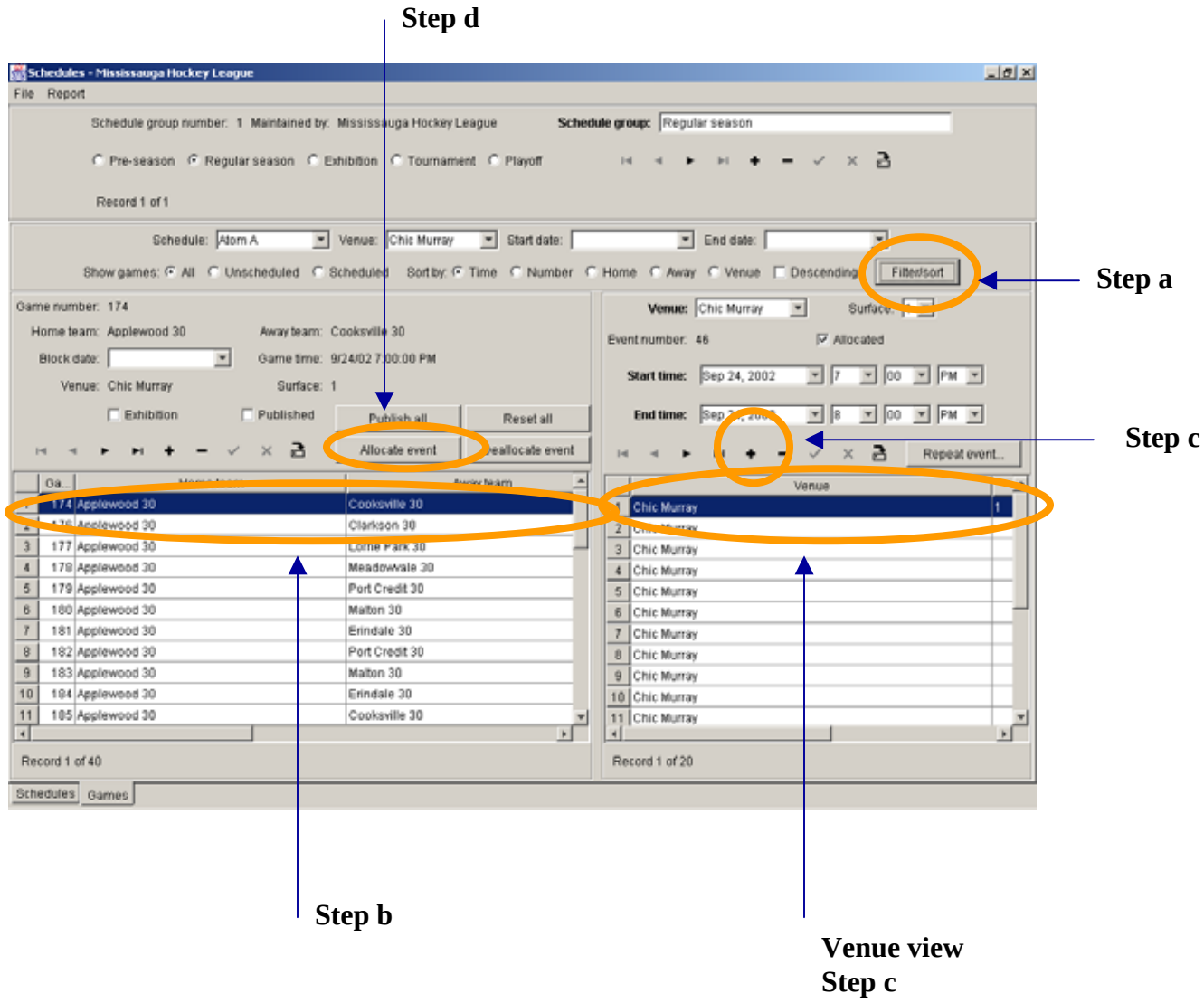
Setting up Venues (to repeat once a week)

Venue event represents a venue, surface, date and time relating to scheduled ice time.
Step a: To repeat a venue event for the selected event (meaning the same ice time scheduled the same day once a week), click the *Repeat event* button. The Venue events window appears
Step b: Enter the number of repeats desired. Click *OK*. The new events are created and entered
Click *Save Changes*



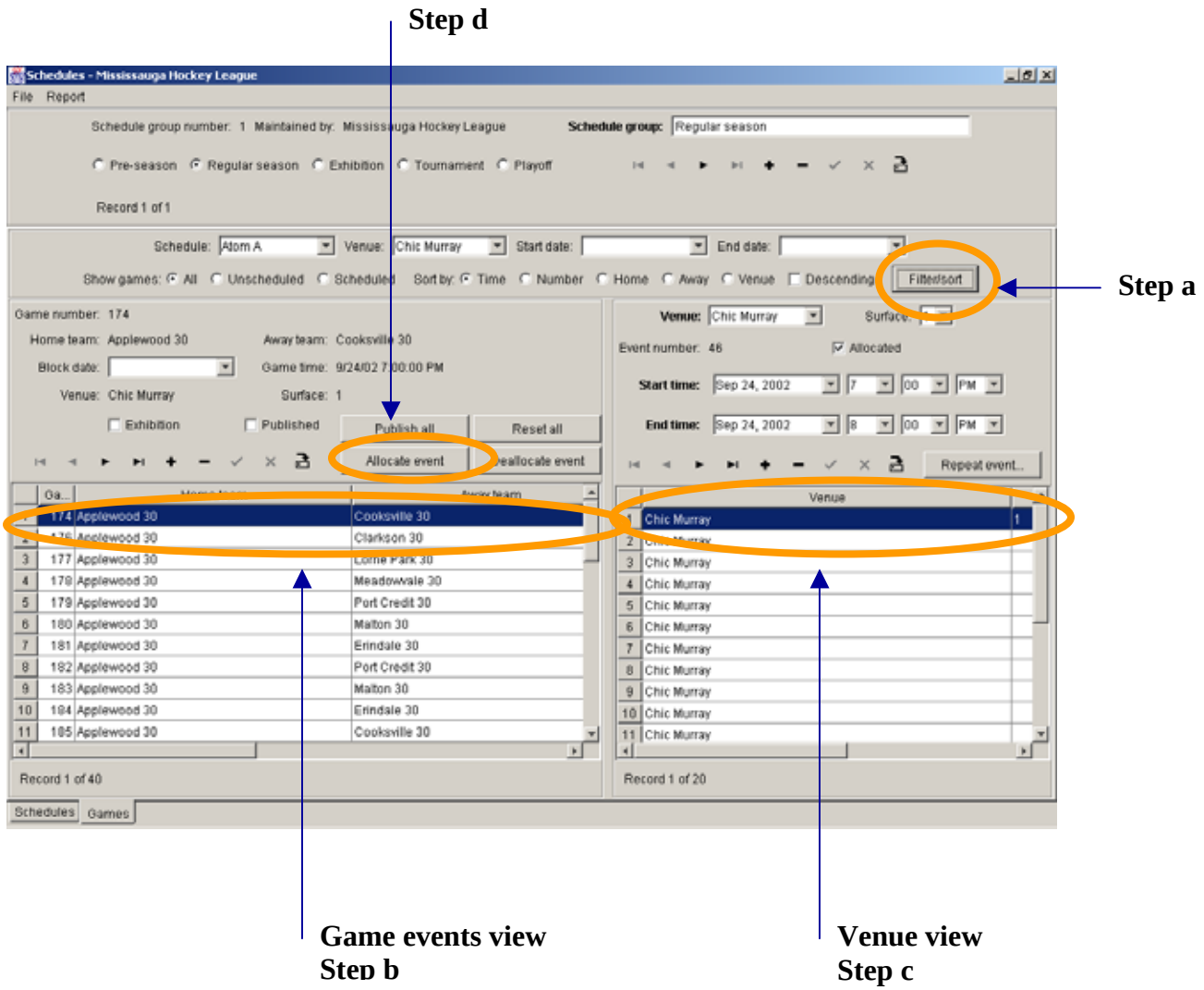
Add and delete Venues

Step a: Use the filter to organize the games; by date; by home team; by venue
Step b: Select the venue in the venue events view
Step c: Click the – button or the + button , Select yes to delete
Use the scroll downs to select the venue, enter date and time.
Step d: Allocate back to the game.
Click *Save Changes*



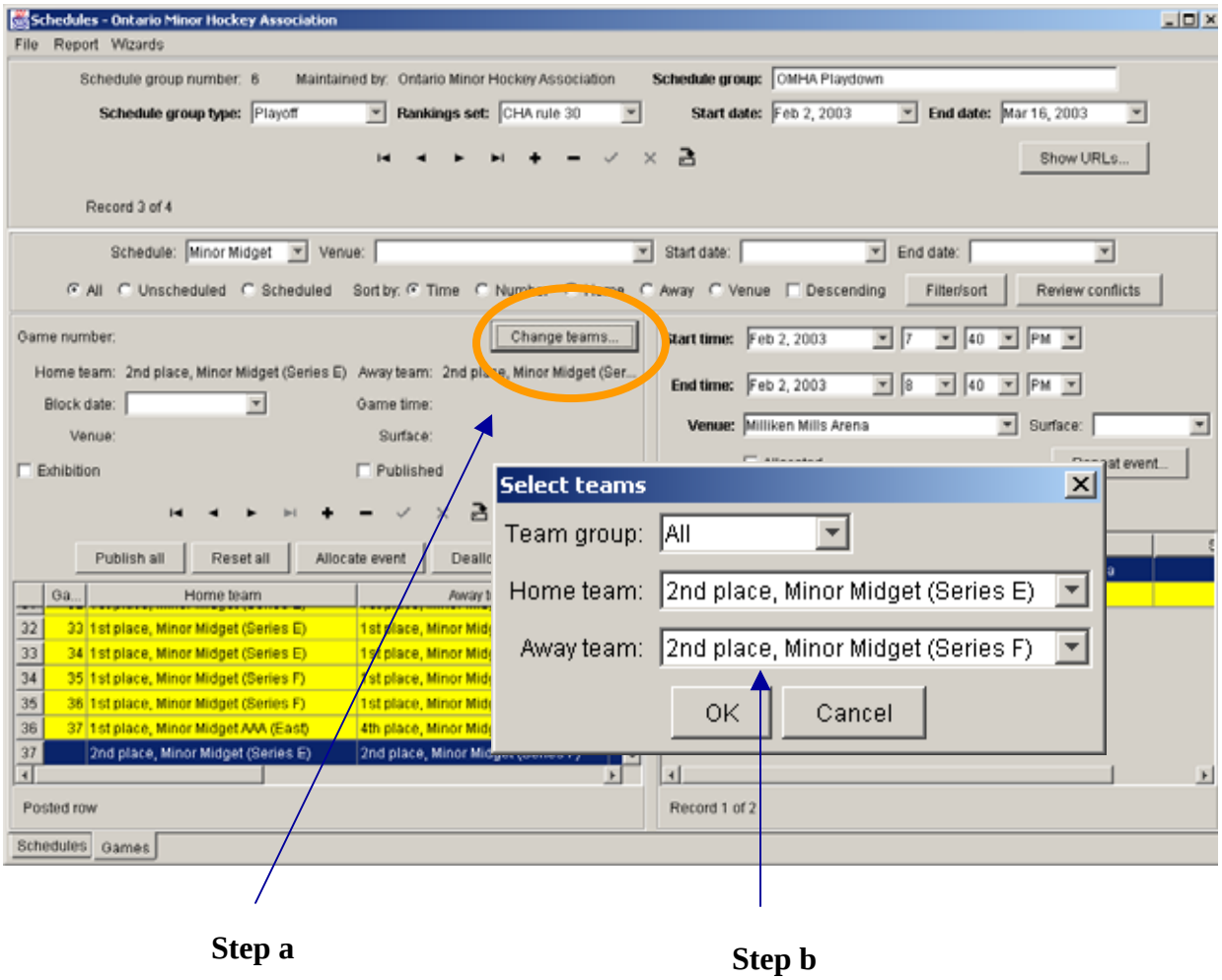
Set Games Venues (time and place)

Step a: Use the filter to organize the games; by date; by home team; by venue
Step b: Select the game in the game events view
Step c: Select the venue in the venue events view
Step d: Click the *Allocate event* button to link the game to the venue
Note the new date and time in the game events view
Click *Save Changes*



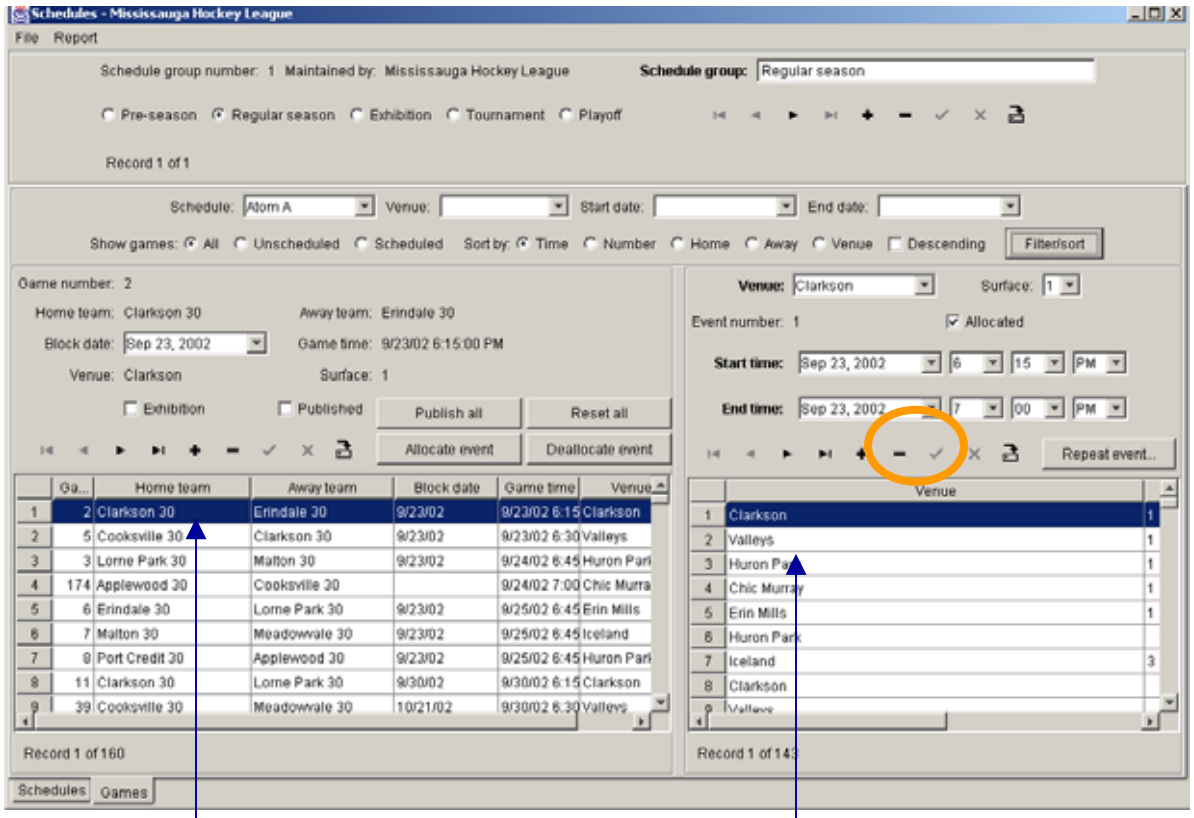
Change Teams Playing

Step a: Click the *Change teams* button. A Select teams window will appear
Step b: Use the drop down and select the correct teams. They must be added for them to appear.
Click *Save Changes*



Delete a game

You must have a schedule selected in the filter to add games
Step a: Press the - sign on the games panel. The Select Teams window appears
Step b: From the drop down list, select the desired home and away team
Step c: When finished click *Yes*

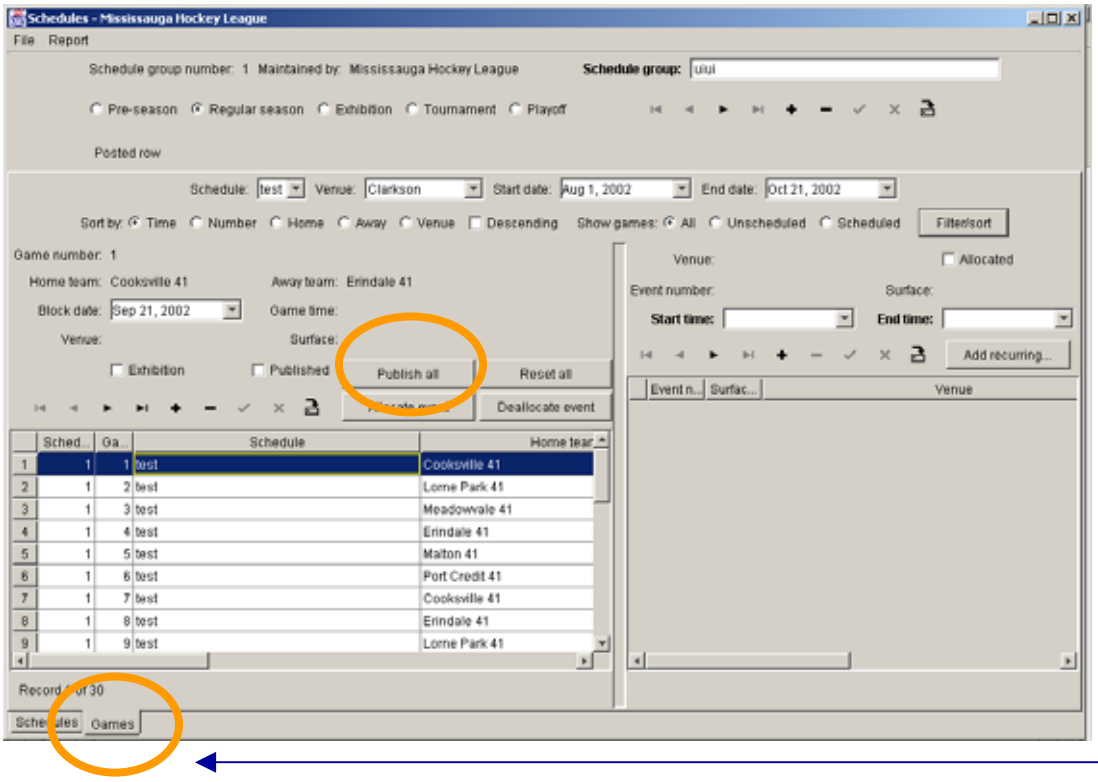

Schedules - Mississauga Hockey League
File Report
Schedule group number: 1 Maintained by: Mississauga Hockey League
Schedule group: Regular season
Pre-season Regular season Exhibition Tournament Playoff
Record 1 of 1
Schedule: Atom A
Venue:
Start date:
End date:
Show games: All Unscheduled Scheduled
Sort by: Time Number Home Away Venue Descending
Filter/sort
Game number: 2
Home team: Clarkson 30
Away team: Erindale 30
Block date: Sep 23, 2002
Game time: 9/23/02 6:15:00 PM
Venue: Clarkson
Surface: 1
Exhibition
Published
Publish all
Reset all
Allocate event
Deallocate event
Venue: Clarkson
Surface: 1
Event number: 1
Allocated
Start time: Sep 23, 2002
End time: Sep 23, 2002
Repeat event...
Ga... Home team Away team Block date Game time Venue
1 2 Clarkson 30 Erindale 30 9/23/02 9/23/02 6:15 Clarkson
2 5 Cooksville 30 Clarkson 30 9/23/02 9/23/02 6:30 Valleys
3 3 Lorne Park 30 Malton 30 9/23/02 9/24/02 6:45 Huron Park
4 174 Applewood 30 Cooksville 30 9/24/02 7:00 Chic Murray
5 6 Erindale 30 Lorne Park 30 9/23/02 9/25/02 6:45 Erin Mills
6 7 Malton 30 Meadowvale 30 9/23/02 9/25/02 6:45 Iceland
7 9 Port Credit 30 Applewood 30 9/23/02 9/25/02 6:45 Huron Park
8 11 Clarkson 30 Lorne Park 30 9/30/02 9/30/02 6:15 Clarkson
9 39 Cooksville 30 Meadowvale 30 10/21/02 9/30/02 6:30 Valleys
Venue
1 Clarkson 1
2 Valleys 1
3 Huron Park 1
4 Chic Murray 1
5 Erin Mills 1
6 Huron Park
7 Iceland 3
8 Clarkson
Record 1 of 160
Record 1 of 143
Schedules
Games

Step a

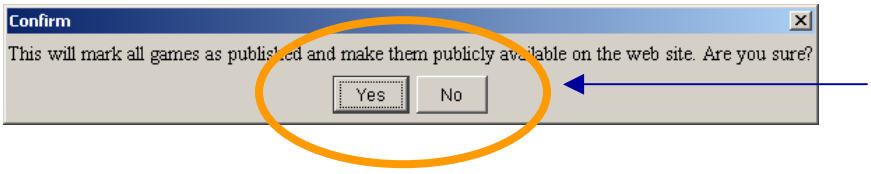
Step b

Publish games to the Browser / Web

Step a: Click the *Games* tab
Step b: Click the *Publish All* button
A new window will appear
Step c: Confirm your selection by clicking *Yes* or click *No* to stop your games


Schedules - Mississauga Hockey League
File Report
Schedule group number: 1 Maintained by: Mississauga Hockey League
Schedule group: uiui
Pre-season Regular season Exhibition Tournament Playoff
Posted row
Schedule: test Venue: Clarkson Start date: Aug 1, 2002 End date: Oct 21, 2002
Sort by: Time Number Home Away Venue Descending Show games: All Unscheduled Scheduled Filter/sort
Game number: 1
Home team: Cooksville 41 Away team: Erindale 41
Block date: Sep 21, 2002 Game time:
Venue: Surface:
Exhibition Published Publish all Reset all
Deallocate event
Venue: Allocated
Event number: Surface:
Start time: End time:
Add recurring...
Sched... Ga... Schedule Home tear
1 1 test Cooksville 41
2 1 test Lorne Park 41
3 1 test Meadowvale 41
4 1 test Erindale 41
5 1 test Malton 41
6 1 test Port Credit 41
7 1 test Cooksville 41
8 1 test Erindale 41
9 1 test Lorne Park 41
Record 1 of 30
Schedules Games

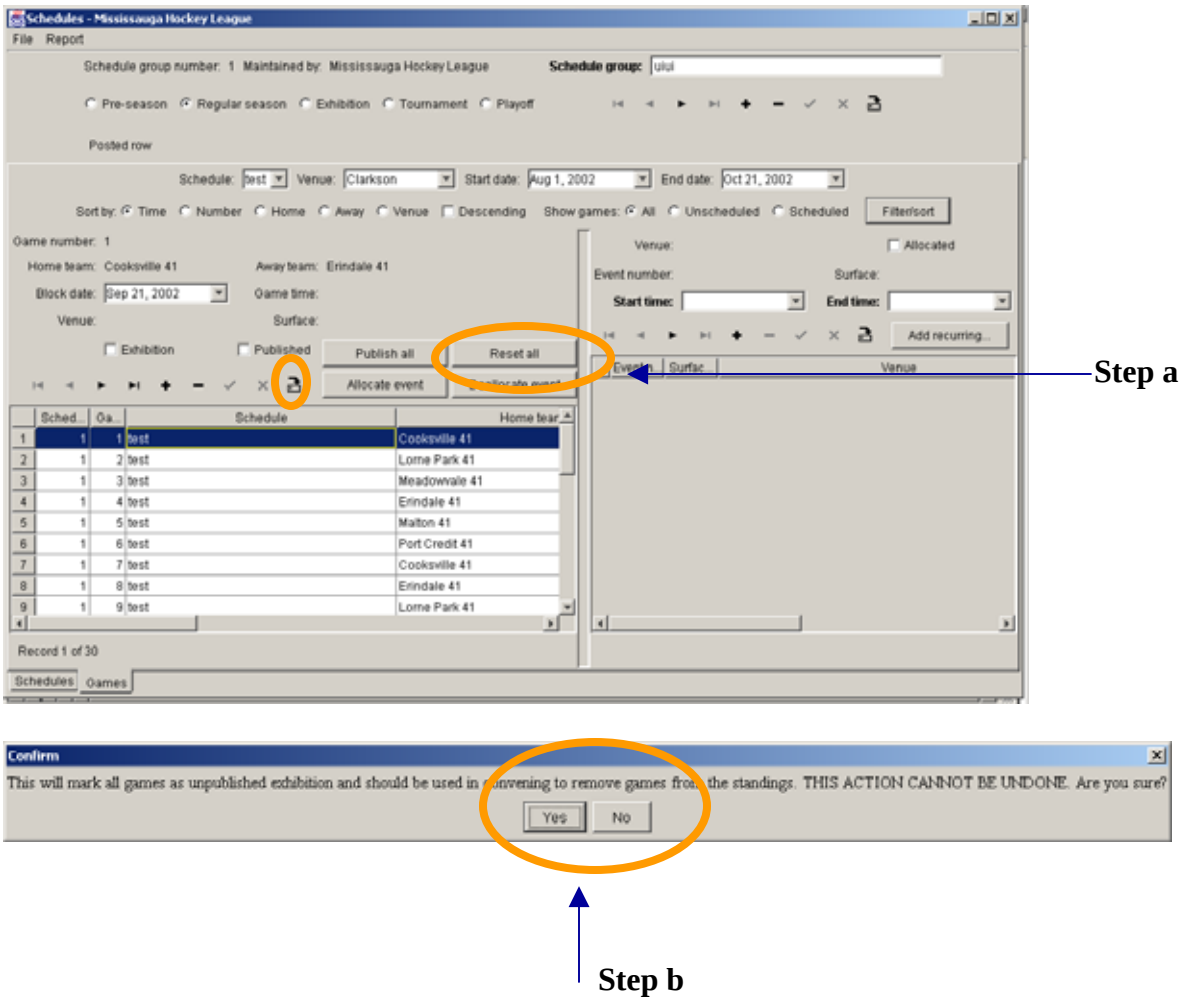
Step a



Step b

Reset all Games

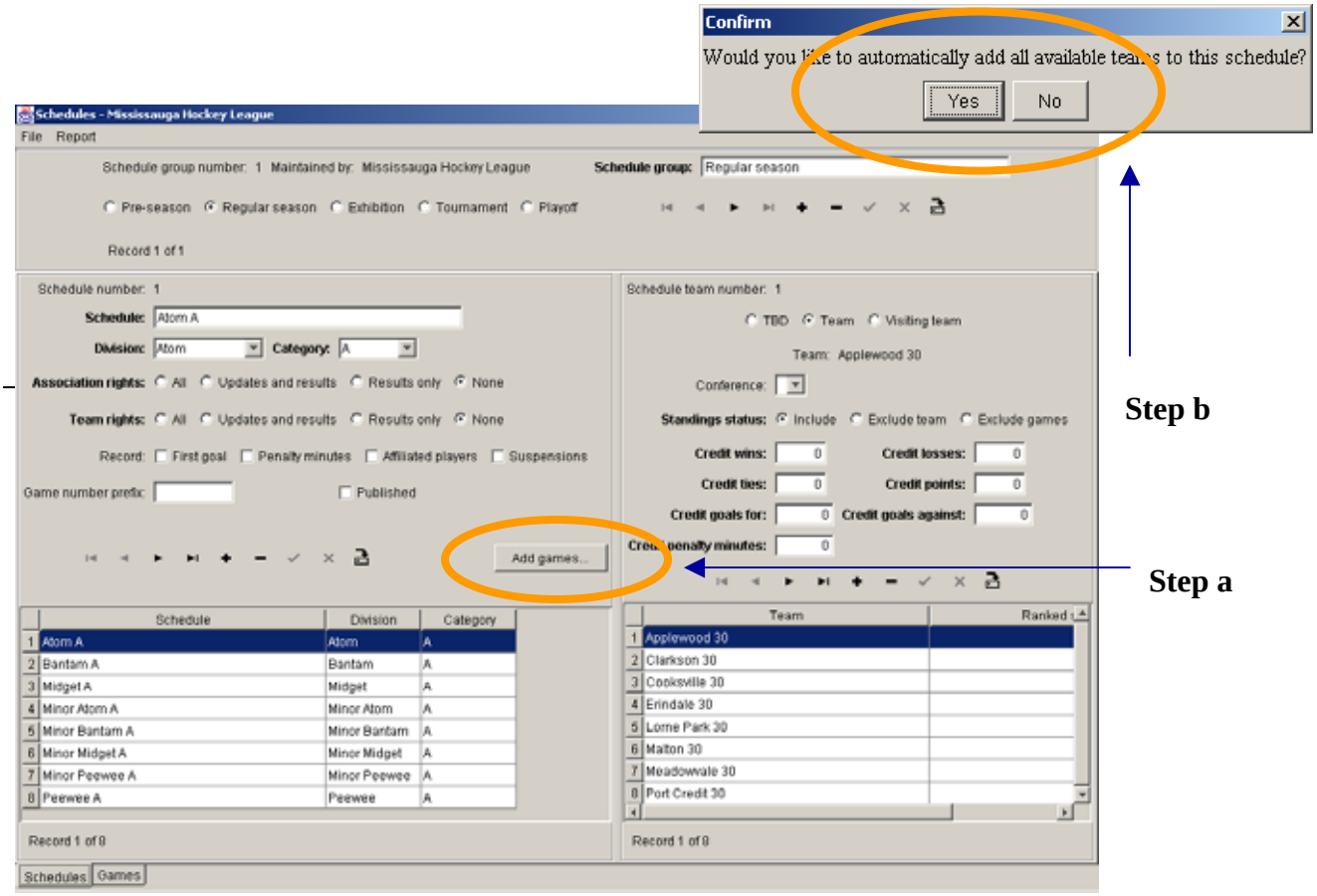
Step a: Click the *Reset All* button
A new window will appear
Step b: Read the caution and confirm your selection by clicking *Yes* or click No to reverse your selection
Click *Save Changes*

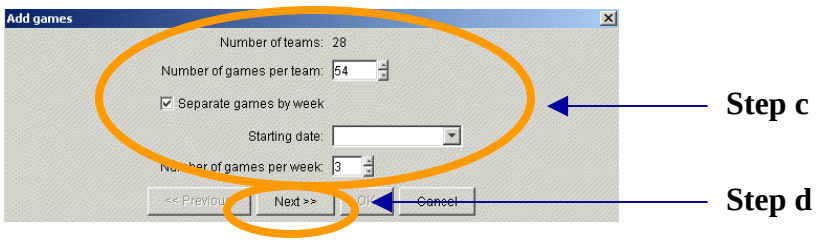

Schedules - Mississauga Hockey League
File Report
Schedule group number: 1 Maintained by: Mississauga Hockey League
Schedule group:
Pre-season Regular season Exhibition Tournament Playoff
Posted row
Schedule: test Venue: Clarkson Start date: Aug 1, 2002 End date: Oct 21, 2002
Sort by: Time Number Home Away Venue Descending Show games: All Unscheduled Scheduled Filter/sort
Game number: 1
Home team: Cooksville 41 Away team: Erindale 41
Block date: Sep 21, 2002 Game time:
Venue: Surface:
Exhibition Published Publish all Reset all
Allocate event
Venue:
Allocated
Event number: Surface:
Start time: End time:
Add recurring...
Sched... Ga... Schedule Home tear...
1 1 test Cooksville 41
2 1 2 test Lorne Park 41
3 1 3 test Meadowvale 41
4 1 4 test Erindale 41
5 1 5 test Malton 41
6 1 6 test Port Credit 41
7 1 7 test Cooksville 41
8 1 8 test Erindale 41
9 1 9 test Lorne Park 41
Record 1 of 30
Schedules Games
Step a

Confirm
This will mark all games as unpublished exhibition and should be used in convening to remove games from the standings. THIS ACTION CANNOT BE UNDONE. Are you sure?
Yes
No
Step b

Auto Generate a Schedule and Games -1

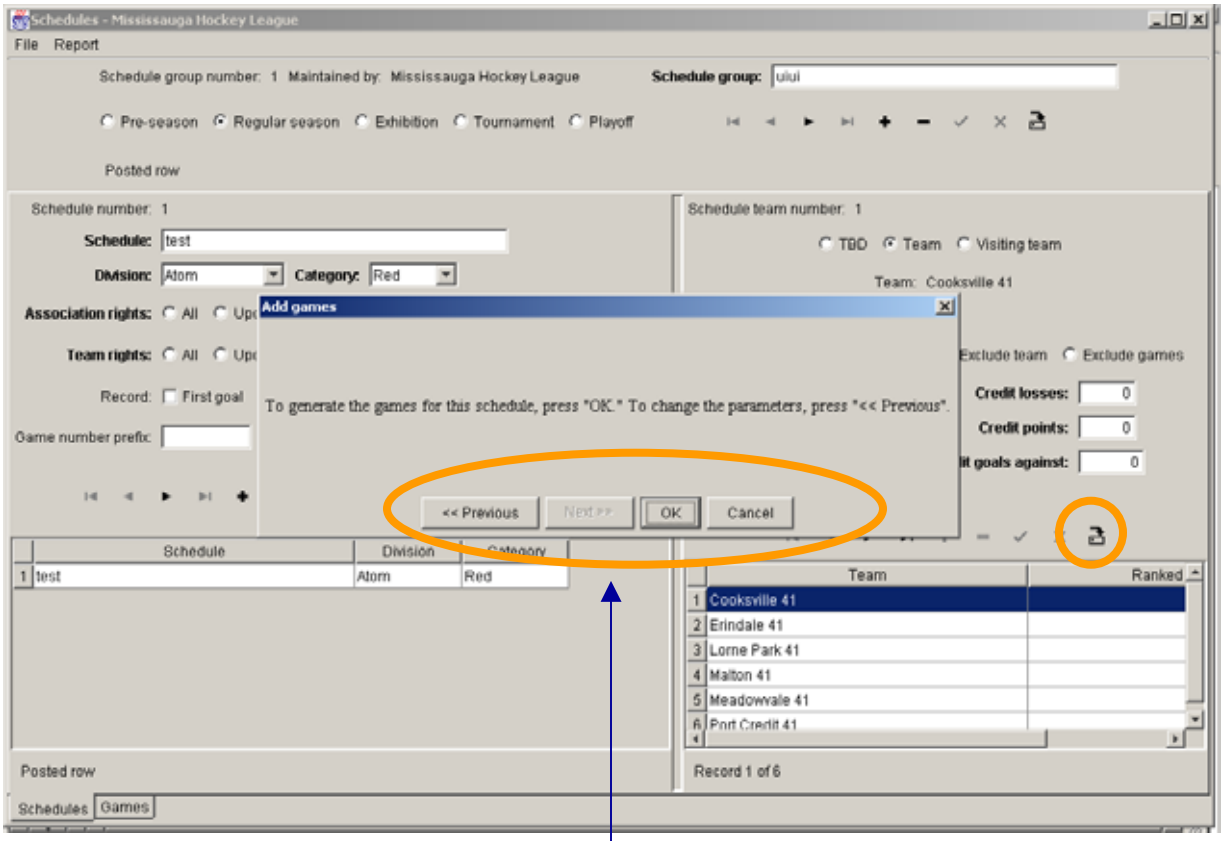
Step a: Click the *Add Games* button. A *Confirm* window will appear
Step b: Select *Yes* or *No*
Step c: The first of two *Add games* window appears. Enter the *Number of games per team*, *Starting date*, and *Number of games per week*
Step d: When complete, click *Next.* The second Add games window will appear. See next page


Confirm
Would you like to automatically add all available teams to this schedule?
Yes
No
Schedules - Mississauga Hockey League
File Report
Schedule group number: 1 Maintained by: Mississauga Hockey League
Schedule group: Regular season
Pre-season Regular season Exhibition Tournament Playoff
Record 1 of 1
Schedule number: 1
Schedule: Atom A
Division: Atom
Category: A
Association rights: All Updates and results Results only None
Team rights: All Updates and results Results only None
Record: First goal Penalty minutes Affiliated players Suspensions
Game number prefix:
Published
Add games...
Schedule team number: 1
TBD Team Visiting team
Team: Applewood 30
Conference:
Standings status: Include Exclude team Exclude games
Credit wins: 0
Credit losses: 0
Credit ties: 0
Credit points: 0
Credit goals for: 0
Credit goals against: 0
Credit penalty minutes: 0
Schedule Division Category
1 Atom A Atom A
2 Bantam A Bantam A
3 Midget A Midget A
4 Minor Atom A Minor Atom A
5 Minor Bantam A Minor Bantam A
6 Minor Midget A Minor Midget A
7 Minor Peewee A Minor Peewee A
8 Peewee A Peewee A
Team Ranked
1 Applewood 30
2 Clarkson 30
3 Cooksville 30
4 Erindale 30
5 Lorne Park 30
6 Malton 30
7 Meadowvale 30
8 Port Credit 30
Record 1 of 8
Schedules Games
Step b
Step a



Auto Generate a Schedule and Games - 2

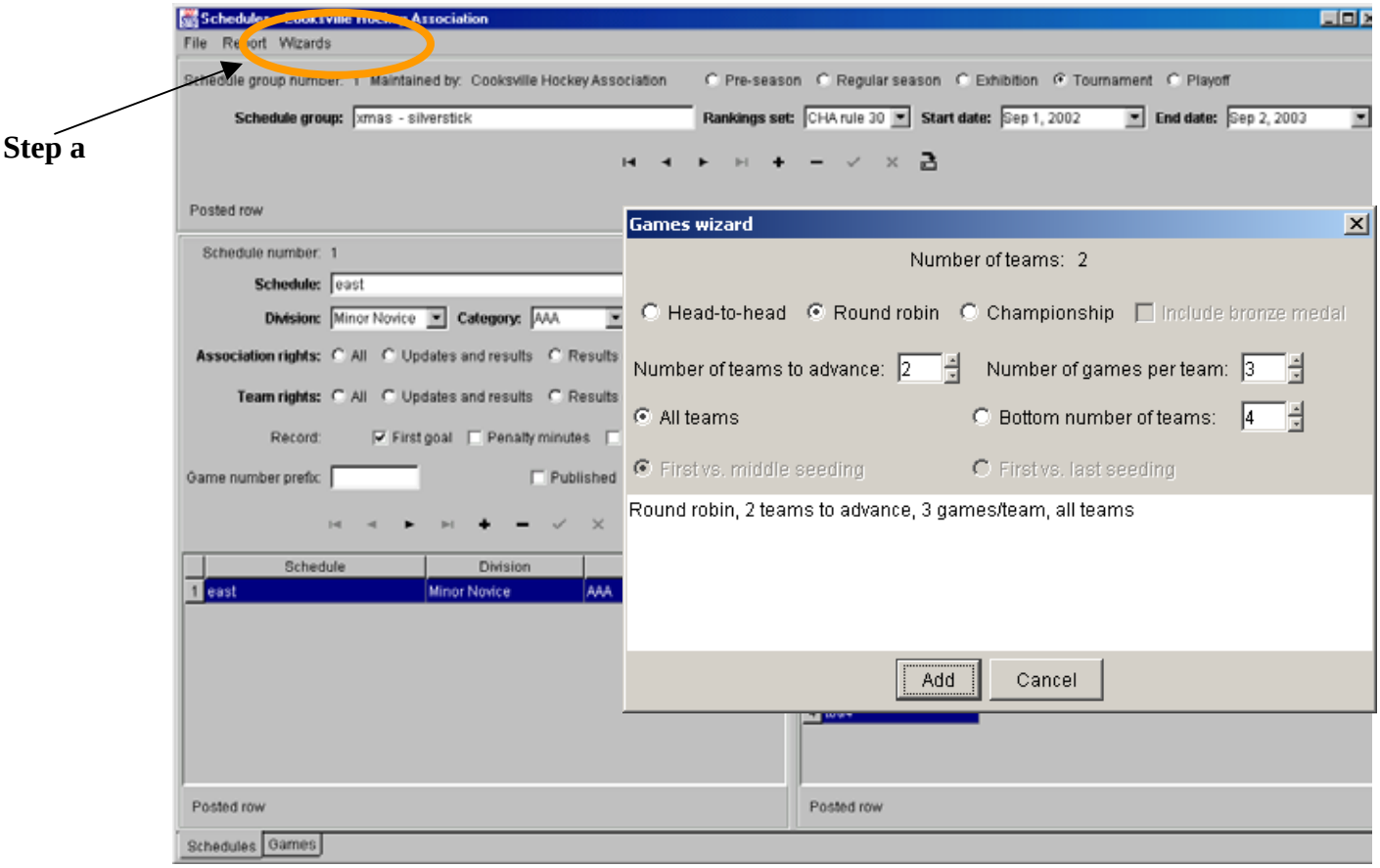
Step d: A new window will appear. Press *OK* to generate a schedule or click *Previous* to change any information
Click *Save Changes*
Your schedule will now be generated



Step d

Auto Generate a Schedule using the Wizard

Click *Edit/View* on the top toolbar and select *Schedules*
Step a: Select Wizards; Enter the number of teams, type of match-ups
Click Add to *Save Changes*
Your schedule will now be generated



Viewing Game Conflicts

Click *Edit/View* on the top toolbar and select *Schedules*
Select Review Conflicts